



GREAT Theatre: 26/27 Season Designer Opening

Sound Designer

Status: Contract Artist

Reports to: Artistic Director

GREAT (Great River Educational Arts Theatre) is hiring Sound Designers for our 26/27 Season for productions performed at the Helgeson Learning Lab Theatre in Waite Park (150 seat black box) and the Paramount Center for the Arts in St. Cloud (800 seat proscenium).

Working closely with the director and creative team, the Sound Designer makes intentional artistic choices about how sound supports each moment, from subtle background elements to impactful musical transitions. This role is responsible for developing the sound concept for each show including choosing and designing sound effects, music, speaker placement, and microphone approaches. By crafting a cohesive and thoughtful soundscape, the Sound Designer helps ensure the story is clear, engaging, and immersive, while setting the foundation for the Sound Engineer to execute the design in performance.

26/27 Season Sound Designer Openings

Les Misérables at the Paramount Center for the Arts

- Production meetings begin: Week of June 21, 2026
- Load In: Oct 10, 2026
- Tech Begins: Oct 12, 2026
- Opening: Oct 16, 2026

A Christmas Carol at the Paramount Center for the Arts

- Production meetings begin: Week of July 19, 2026
- Load In: Nov 14, 2026
- Tech Begins: Nov 16, 2026
- Opening: Nov 20, 2026

Come From Away at the Paramount Center for the Arts

- Production meetings begin: Week of Oct 4, 2026
- Load In: Jan 23, 2027
- Tech Begins: Jan 25, 2027
- Opening: Jan 29, 2027

Urinetown the Musical at the Helgeson Learning Lab Theatre

- Production meetings begin: Week of Nov 8, 2026
- Load In: Flexible
- Tech Begins: March 1, 2027
- Opening: March 5, 2027

Shrek the Musical at the Paramount Center for the Arts

- Production meetings begin: Week of Dec 13, 2026
- Load In: April 3, 2027
- Tech Begins: April 5, 2027
- Opening: April 9, 2027

Anon(ymous) at the Helgeson Learning Lab Theatre

- Production meetings begin: Week of Jan 17, 2027
- Load In: Flexible
- Tech Begins: May 10, 2027
- Opening: May 14, 2027

STIPEND: \$500-\$1000 depending on scope and experience, plus travel and accommodations if needed.

Sound Engineer is also available and may be combined with this position for the right candidate. Position description posted at greattheatre.org/jobs

TO APPLY: Submit letter of interest and resume to jobs@greattheatre.org

ABOUT GREAT

Great River Educational Arts Theatre (GREAT), is a non-profit community theatre in Waite Park, MN (60 miles north of Minneapolis) that enriches lives by bringing people together to build lasting connections through theatrical storytelling that challenges, educates, entertains, and inspires. Through dynamic on-stage programming that consists of producing 7 full-scale shows featuring local talent, multiple production collaborations, and innovative off-stage educational outreach throughout Central Minnesota, we invite people to be part of the story to build a more vibrant community, celebrate differences, and create a sense of belonging for everyone. By reaching more than 50,000 people each

year, GREAT brings our community together through the transformative power of the arts.

GREAT is committed to attracting and retaining employees with varying identities and backgrounds. We aspire to create a team that represents the diversity of our community while creating a space that encourages and embraces inclusiveness, equal opportunity, and respect. Additionally, we are committed to anti-racism through ongoing and consistent action, moving with urgency while identifying both immediate and long-term strategic actions, both as individuals and collectively as an organization.